## MAJOR IN COMPUTER ENGINEERING

## (100 credits)

- Students majoring in Engineering follow a modified General Education program based on the New Paltz GE program in effect at the time of matriculation. In all cases, modifications meet or exceed SUNY's minimum General Education requirement and are reflected in students' progress reports.
- A minimum of 124 credits is required to complete the Bachelor's degree in Computer Engineering.
- Students may not enroll in any engineering course unless all prerequisites have been met with a grade of C- or better.
- Students are required to earn a grade of C- or better in any course that is used to satisfy Computer Engineering major requirements.

| Code   | Title  | Credits |  |
|--|--|---------|--|
| Math/Science Foundation Courses (40 Credits) |  |         |  |
| Mathematics (20 credits):                    |  |         |  |
| MAT251                                       | Calculus I                                   | 4       |  |
| MAT252                                       | Calculus II                                  | 4       |  |
| MAT320                                       | Discrete Mathematics for Computing           | 3       |  |
| MAT359                                       | Ordinary Differential Equations              | 3       |  |
| MAT362                                       | Linear Algebra                               | 3       |  |
| MAT380                                       | Applied Probability and Statistics           | 3       |  |
| Computer Science (8 credits):                |  |         |  |
| CPS210                                       | Computer Science I: Foundations <sup>1</sup> | 4       |  |
| CPS310                                       | Computer Science II: Data Structures         | 4       |  |
| Physics (8 credits):                         |  |         |  |
| PHY201                                       | General Physics 1                            | 4       |  |
| & PHY211                                     | and Physics 1 Laboratory                     |         |  |
| PHY202                                       | General Physics 2                            | 4       |  |
| & PHY212                                     | and General Physics 2 Lab                    |         |  |
| Chemistry or Biol                            | · · · · · · · · · · · · · · · · · · ·        |         |  |
| Select one of the                            | •  | 4       |  |
| CHE201                                       | General Chemistry I                          |         |  |
| & CHE211                                     | and General Chemistry I Lab                  |         |  |
| BIO201<br>& BIO211                           | General Biology I<br>and Gen Bio 1 Lab       |         |  |
|  | Courses (48 Credits)                         |         |  |
| EGG101                                       | Introduction to Engineering Science          | 3       |  |
| EGC251                                       | C/C++ Programming                            | 3       |  |
| EGC220                                       | Digital Logic Fundamentals                   | 3       |  |
| EGC221                                       | Digital Logic Lab                            | 1       |  |
| EGE200                                       | Circuit Analysis                             | 3       |  |
| EGE201                                       | Circuits Laboratory                          | 1       |  |
| EGC331                                       | Microcontroller System Design                | 4       |  |
| & EGC332                                     | and Microcontroller Laboratory               | 7       |  |
| EGC320                                       | Digital Systems Design                       | 3       |  |
| EGE320                                       | Electronics I                                | 3       |  |
| EGE322                                       | Electronics I Laboratory                     | 1       |  |
| CPS353                                       | Software Engineering                         | 3       |  |
| EGC433                                       | Embedded Systems                             | 3       |  |

| EGC442                           | Introduction to Computer Architecture     | 3 |  |
|----------------------------------|---|---|--|
| EGC445                           | VLSI Design                               | 4 |  |
| & EGC446                         | and VLSI Design Lab                       |   |  |
| EGC455                           | Design and Verification of System on Chip | 3 |  |
| EGG321                           | Technical Communication                   | 3 |  |
| EGG408                           | Senior Design Project I <sup>2</sup>      | 2 |  |
| EGG409                           | Sr Design Project 2 <sup>2</sup>          | 2 |  |
| Technical Electives (12 Credits) |   |   |  |

Twelve credits of technical electives are required, which must include 12 at least one upper-division electrical (EGE), computer (EGC), and/or mechanical (EGM) engineering lecture course. 3

Total Credits 100

- A grade of B- or better in CPS210 Computer Science I: Foundations is required to progress to CPS310 Computer Science II: Data Structures .
- Seniors must register for EGG408 Senior Design Project I and EGG409 Sr Design Project 2 during each of the last two semesters preceding their graduation. A single project under the direction of a single faculty member will be spread over the two semesters. This project should provide a meaningful engineering design experience and should draw on the student's cumulative technical background.
- Technical electives may also include any 300/400/500-level computer science, physics, and math courses. Students must obtain the approval of their advisor prior to registering for the courses. Pre-approved engineering graduate courses may be used as undergraduate technical electives.